

<https://gemini.google/students/>



HELLO!

The background of the image is a dark blue gradient that transitions into a lighter cyan at the bottom right. Overlaid on this is a complex network graph composed of numerous small, semi-transparent white dots representing nodes, connected by thin white lines representing edges. The graph is more dense in the upper right and lower right areas, with a few prominent clusters of nodes and lines.

AI in marketing?



**Shivang Bhargava**  • 2nd  
AI Engineer @Yatra | Building and Teaching AI Agents | n8n | LangGrap...  
21h • 

10 GitHub repos that can teach you everything about AI Agents  
(SAVE IT NOW)

1. Hands-On Large Language Models [...more](#)

[README](#) [Contributing](#) [License](#)

**GenAI Agent Implementations**

Below is a comprehensive overview of our GenAI agent implementations, organized by category and functionality. Each implementation is designed to showcase different aspects of AI agent development, from conversational agents to complex multi-agent systems.

#	Category	Agent Name	Framework	Key Features
1	 Beginner	<a href="#">Simple Conversational Agent</a>	LangChain/PydanticAI	Context-aware history management
2	 Beginner	<a href="#">Simple Question Answering</a>	LangChain	Query understanding and answers
3	 Beginner	<a href="#">Simple Data Analysis</a>	LangChain/PydanticAI	Dataset integration and language generation
4	 Framework	<a href="#">Introduction to LangGraph</a>	LangGraph	Modular AI framework management
5	 Framework	<a href="#">Model Context Protocol (MCP)</a>	MCP	AI-external integration
6	 Educational	<a href="#">ATLAS: Academic Task System</a>	LangGraph	Multi-agent planning, reasoning
7	 Educational	<a href="#">Scientific Paper Agent</a>	LangGraph	Literature search and analysis
8	 Educational	<a href="#">Chiron - Feynman Learning</a>	LangGraph	Adaptive learning system
9	 Business	<a href="#">Customer Support Agent</a>	LangGraph	Query categorization and sentiment analysis
10	 Business	<a href="#">Essay Grading Agent</a>	LangGraph	Automated grading criteria
11	 Business	<a href="#">Travel Planning Agent</a>	LangGraph	Personalized travel planning



**runway**  
165,514 followers  
3d • 

With Gen-4.5 you can explore worlds that represent very specific points of view and aesthetic characteristics. The model allows you to precisely generate the look, feel and atmosphere of the world you want to create and the stories you want to tell.



**Sander R. te Raaij** commented on this


**Marieke Snoep**  • 2nd  
Chief Consumer Market KPN - Lid Raad van B...  
20h • 

✨ Onze eerste AI-kerstcommercial is live! ✨

Dit jaar verrassen we Nederland met een magisch

[Show translation](#)



 **Paul Duxbury**  • 1st  
AI & Marketing Capability Consultant and ...  
[View my services](#)  
5d • 

Well, we did it! The Marketing Shed podcast is out. As [Warren](#) says in his post, we've known each other for a couple of years and hit it off... [more](#)

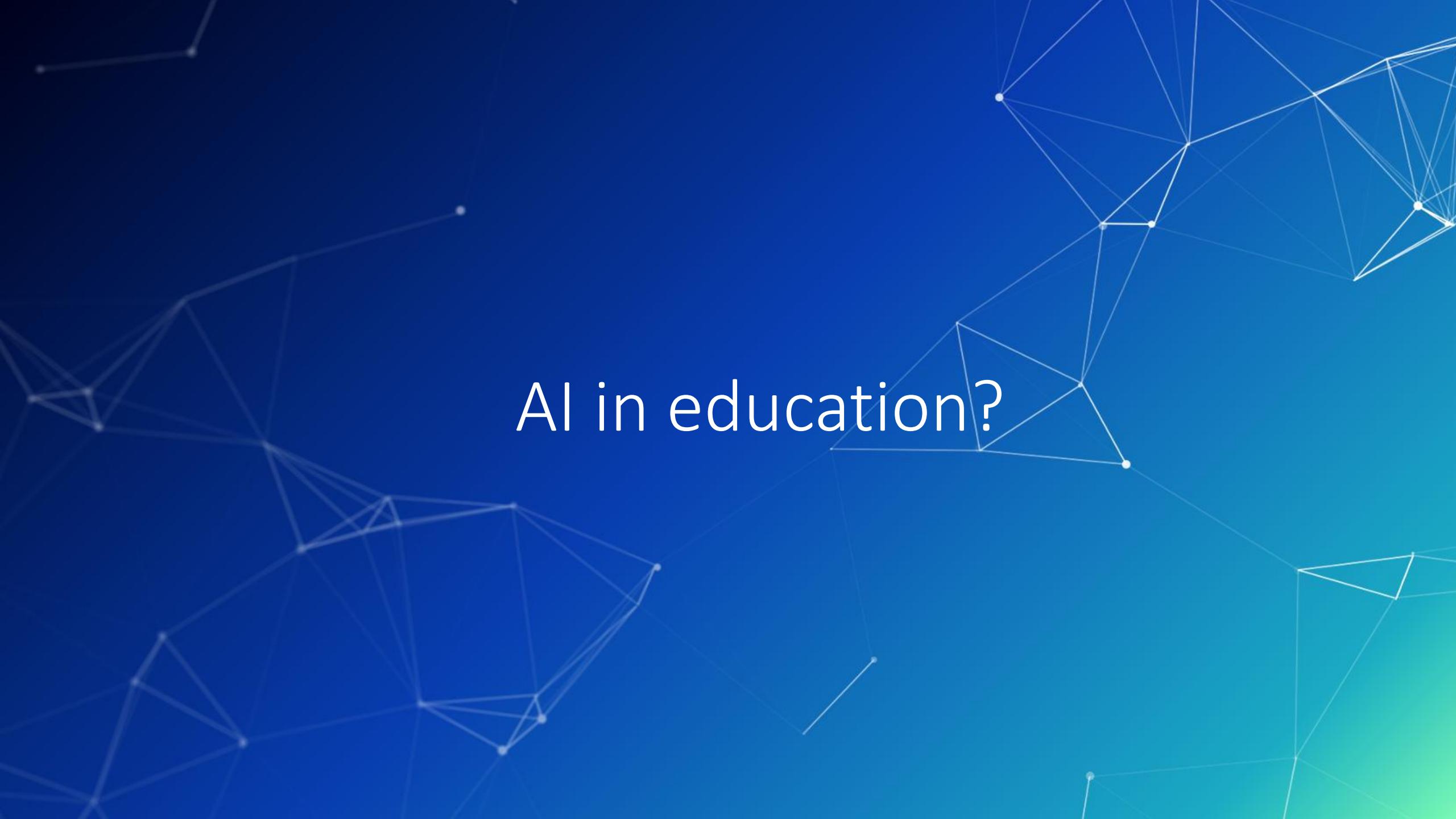
 **Warren Fiveash**  • 2nd  
Head of Marketing @ Teenage Cancer Trust | ...  
5d • 

A couple of years ago, I got chatting to very nice chap called [Paul Duxbury](#) at the [Festival of Marketing](#). Today, we're launching a... [more](#)



 Arnoud Versluis, MMS and 8 ... 1 comment

The background of the image is a dark blue gradient that transitions into a lighter cyan at the bottom right. Overlaid on this is a white network graph consisting of numerous small, semi-transparent dots connected by thin white lines, forming a complex web of triangles and polygons.

AI in education?

# Fontys University of Applied Sciences

40.000 students

4500 staff

24 institutes going 18



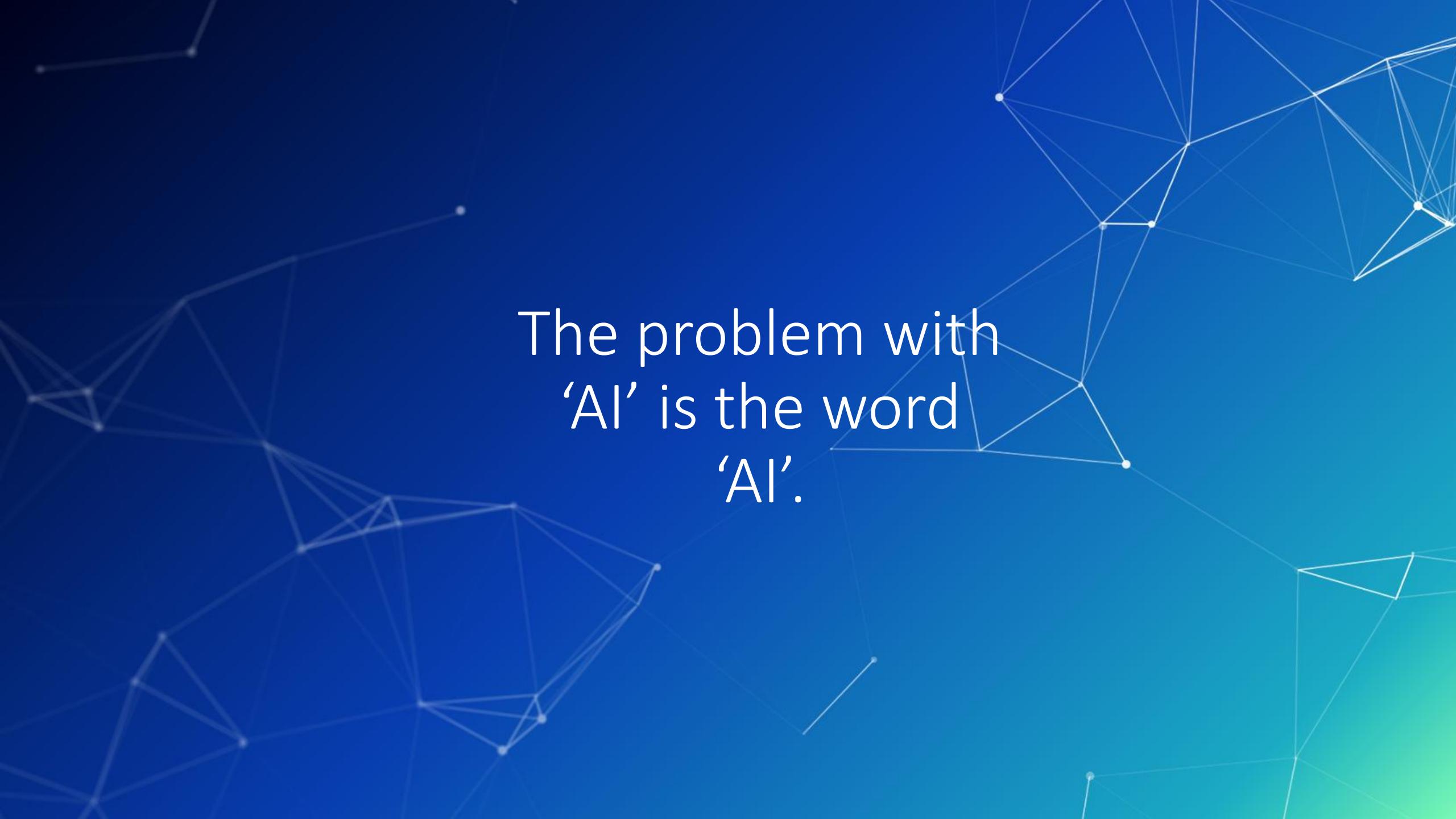
› FOR SOCIETY

The background of the slide features a complex network of white lines and small black dots on a blue gradient background. The lines form a web-like structure, suggesting a complex system or interconnectedness. The dots are scattered throughout the frame, with a higher density in the upper right and lower left areas. The overall effect is a modern, technological, and dynamic feel.

Innovation in  
education?

The background of the image is a dark blue gradient that transitions into a lighter cyan at the bottom right. Overlaid on this gradient is a white network graph. The graph consists of numerous small, semi-transparent white dots representing nodes, connected by thin white lines representing edges. These lines form a complex web of triangles and larger polygons, suggesting a social network or a complex system. The overall effect is a sense of data connectivity and structure.

A few insights

The background of the slide features a complex network of white lines and small white dots on a dark blue gradient background. The network consists of many triangles and larger polygons, suggesting a digital or social structure. The dots are concentrated in two main clusters: one in the upper right and another in the lower left, with a few isolated dots scattered across the frame.

The problem with  
'AI' is the word  
'AI'.

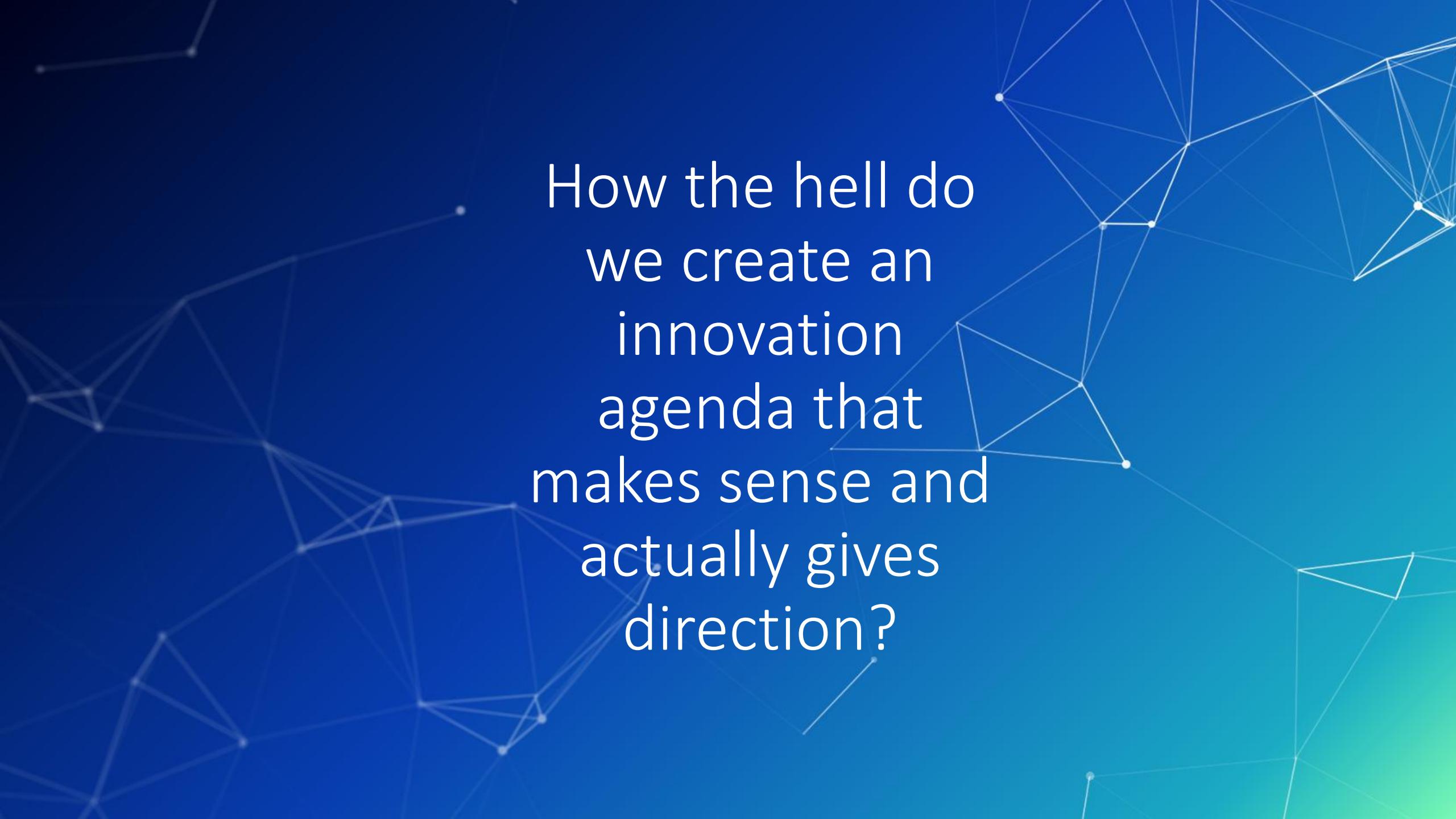
Every AI meeting in education has at least one:

- 'look at this new amazing tool, the world is never going to be the same' colleague
- 'This is fraud, block all systems' colleague
- 'Only humans can be creative' colleague

The background of the slide features a complex network of white lines and small dots, resembling a molecular or network structure, set against a dark blue gradient background.

Meanwhile we  
are still trying to  
tackle this  
problem by  
training staff  
through one size  
fits all courses.



The background of the slide features a complex network of white lines and small dots, resembling a molecular or network structure, set against a dark blue gradient background.

How the hell do  
we create an  
innovation  
agenda that  
makes sense and  
actually gives  
direction?

I WILL NOT



HOME



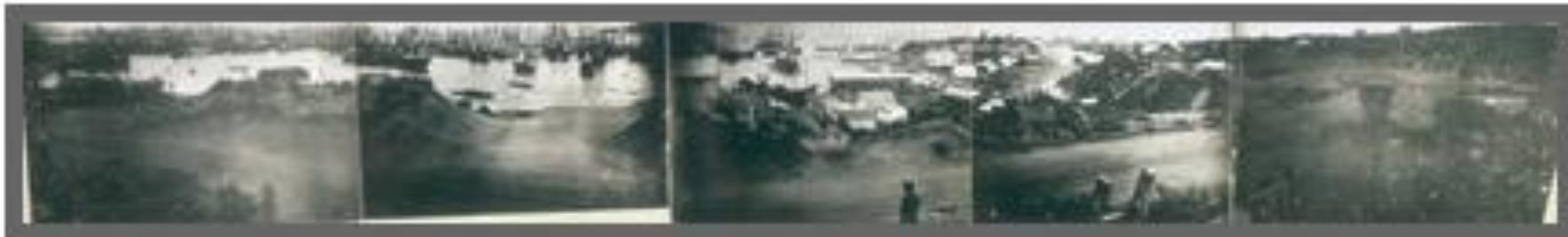


# The Next Web / Internet

A vintage camera, specifically a Zenit-E, is positioned on top of a globe. The globe is a detailed model of the world, showing continents and oceans. In front of the globe, there are several Polaroid photographs. One photo shows a landscape with a road and trees, another shows a bridge over water, and a third shows the Eiffel Tower with the word "PARIS" printed on it. The photos are arranged in a loose cluster. The background is a dark, textured surface.

“The more you know  
about the past, the  
better prepared you  
are for the future.”

-Theodore Roosevelt



*San Francisco from Rincon Hill, 1851; c1910*

Martin Behrman

gelatin silver print; 5.5 x 36 in.

PAN US GEOG - California, no. 235 (E size) P&P



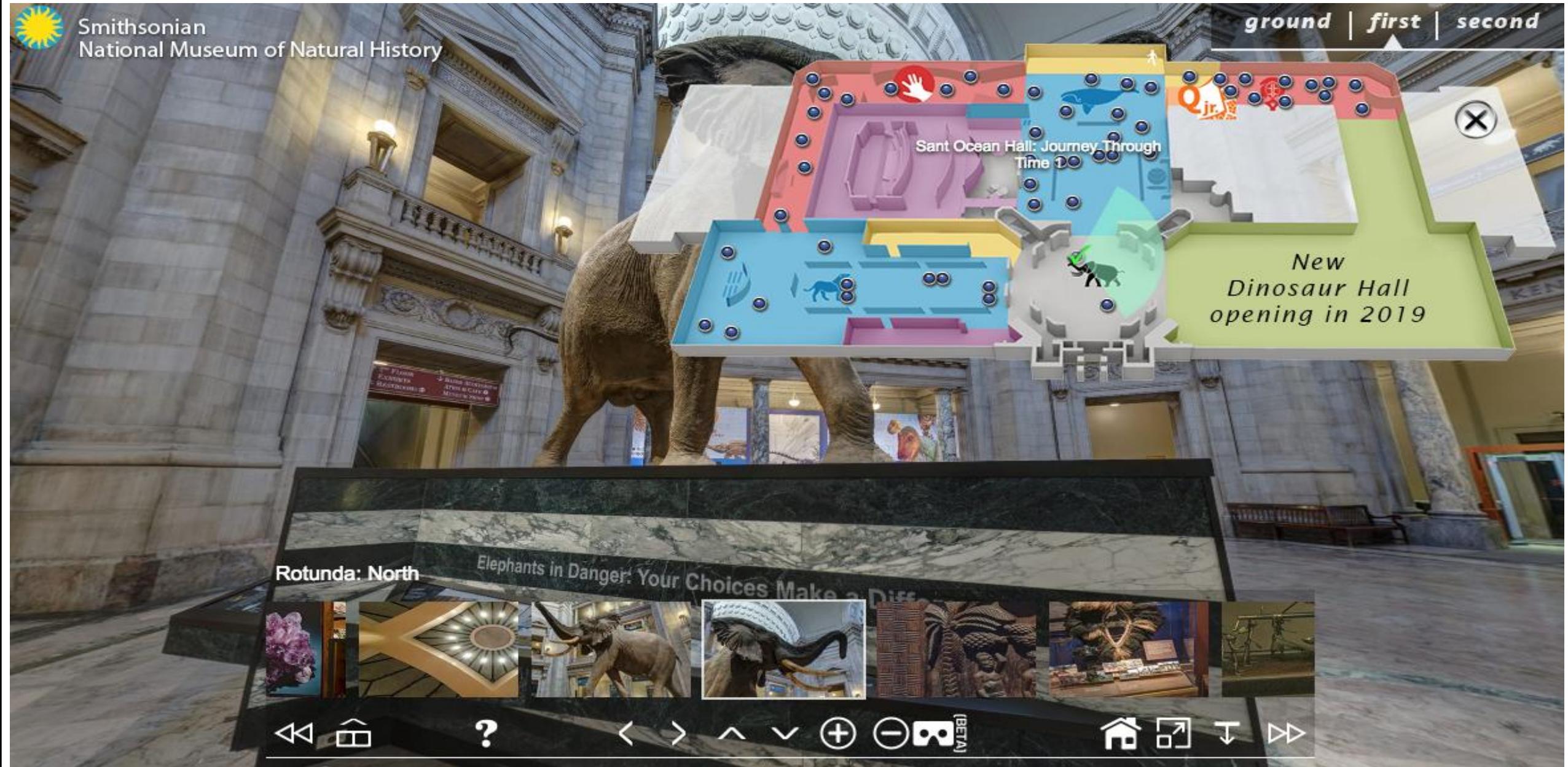
*View from the top of Lookout Mountain, Tenn., February, 1864* George Barnard

albumen silver print; 10.5 x 42 in. PH - Barnard, G., no. 86 (F size) P&P





5.1



Online Web Virtual Tours





http://www.|



Connecting



PC to Mobile





1983 - Motorola DynaTAC 8000X

The world's first Mobile Phone

# GET SIMON. THE WORLD'S FIRST PERSONAL CELLULAR COMMUNICATOR.

**PHONE**  
Introducing Simon. Yes, it's a light-weight personal cellular phone. But it does so much more.

**ADDRESS BOOK**  
One less book to lug around. Simon keeps names, addresses and phone numbers at your fingertips.

**APPOINTMENT CALENDAR**  
Simon keeps your hectic schedule manageable with a convenient electronic calendar.

**SKETCH PAD**  
Let your creativity loose. Or just organize your thoughts with Simon's writing/drawing option.

**E-MAIL**  
Simon keeps you in touch with the information superhighway with an efficient wireless E-mail feature.

**FAX**  
Simon is the first cellular phone with a built-in fax. Now send or receive a fax...wherever you are.

**PAGER**  
Simon also has a built-in cellular numeric pager. If they need you, they can reach you.

**CALCULATOR**  
It all adds up with Simon's easy-to-use calculator feature. Why carry extra equipment around?

**\$599**  
**PRICED TO FIT  
YOUR POCKET.**



The first credited smartphone  
Image.  
Source: IBM

1992: The First Smartphone

## IBM Simon

Features -  
touch screen, calendar,  
calculator, world clock, on-  
screen keyboard, and an  
address book and even  
predictive text,



**Palm** - the discontinued line of personal digital assistants (PDAs) and mobile phones developed by California-based Palm, Inc (originally called Palm Computing, Inc.)

Palm devices are often remembered as "the first wildly popular handheld computers," responsible for ushering in the smartphone era.

The first Palm device, the PalmPilot 1000, was released in 1996



The App Store opened on **July 10, 2008**, with an initial 500 applications available. The number of apps peaked at around 2.2 million in 2017, but declined slightly over the next few years as Apple began a process to remove old or 32-bit apps.



Wikipedia

[https://en.wikipedia.org › wiki › App\\_Store\\_\(Apple\)](https://en.wikipedia.org/w/index.php?title=App_Store_(Apple)&oldid=913011111) :

[App Store \(Apple\) - Wikipedia](#)

Google Play was launched on **March 6, 2012**, bringing together Android Market, Google Music, Google Movies, and the Google eBookstore under one brand, marking a shift in Google's digital distribution strategy. Following their rebranding, Google has expanded the geographical support for each of the services.



Wikipedia

[https://en.wikipedia.org › wiki › Google\\_Play](https://en.wikipedia.org/w/index.php?title=Google_Play&oldid=913011111) :

[Google Play - Wikipedia](#)





WIRED

<https://www.wired.com/gear/apple> ::

## Apple Registers Trademark for 'There's an App for That'

11 Oct 2010 — The trademark covers usage of the phrase in relation to retail store services featuring computer software and services.





# Facebook Acquisition of Oculus VR

On July 21, 2014, Facebook officially acquired Oculus VR, the virtual reality

DECEMBER 3, 2014

Apple is working on VR gaming & user interfaces for future products, Oculus and Leap experts wanted

Jordan Kahn - Dec. 3rd 2014 10:52 am PT  @JordanKahn

**Apple eyes virtual reality goggle game with patent filing**

Proposed headset sounds a lot like something Facebook just bought..

By Shaun Nichols in San Francisco 10 Apr 2014 at 18:16

14  SHARE ▾

# Apple is launching an iOS 'ARKit' for augmented reality apps

by Adi Robertson | @thedextriarchy | Jun 5, 2017, 2:40pm EDT

W I R E D

---

Augmented Reality

## Google's new dev kit is bringing augmented reality to Android

NEWS



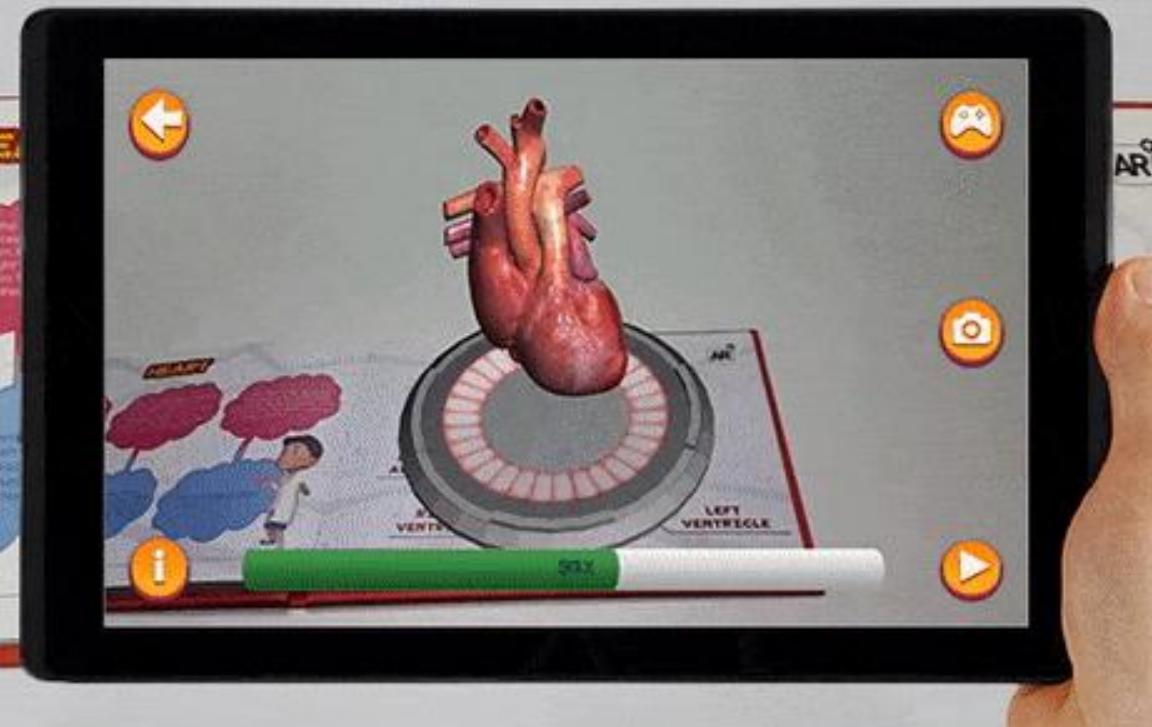
## Facebook Introduces AR Platform at F8

BY TOMMY PALLADINO | 04/19/2017 5:27 AM

Connecting



Mobile to XR (?)



#3D TECHNOLOGY | #GOOGLE | #AUGMENTED REALITY

## Keep your kids entertained while stuck at home with Google's augmented reality animals

MARCH 31, 2020

By GERMAINE WONG | GEEK CULTURE



Forbes

EDITORS' PICK | 13,758 views | May 9, 2020, 11:00am EDT

## Case Study: Google

## Google 3D Animals: Exactly Which Animals Are Featured And How To Master Them

**Immersive technologies  
have the potential to solve  
everyday challenges**

Scroll to explore



# Augmented Reality

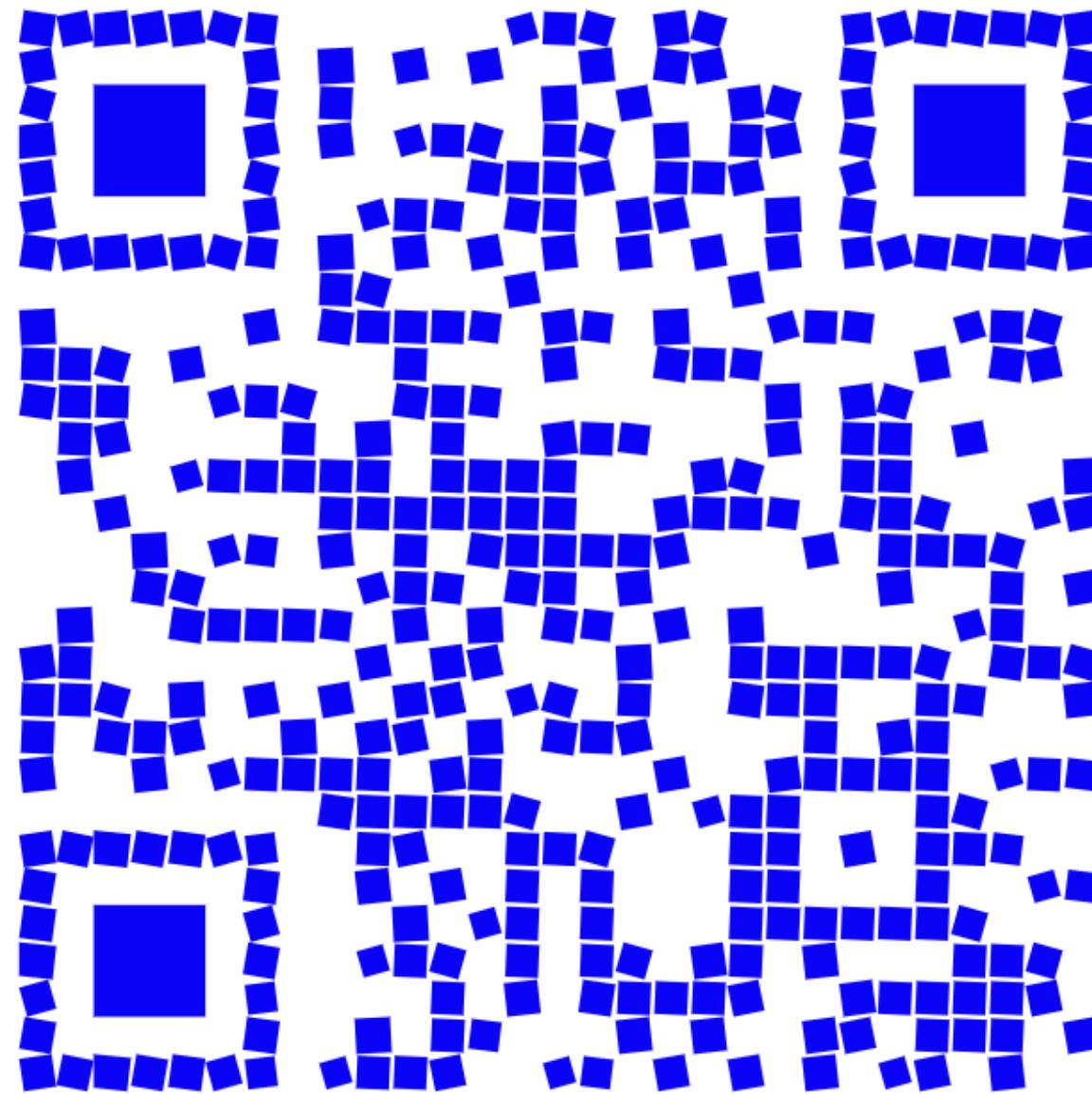
[Overview](#) [ARKit](#) [RealityKit](#) [RoomPlan](#) [Creation Tools](#) [Quick Look](#) [Resources](#)



## Dive into the world of augmented reality.

Build unparalleled augmented reality experiences for hundreds of millions of users on iOS and iPadOS, the biggest AR platforms in the world. With powerful frameworks like ARKit and RealityKit, and creative tools like Reality Composer and Reality Converter, it's never been easier to bring your ideas to life in AR.





Hands – On!

From Mobile AR  
to  
Wearable AR



Generate









**Viture Pro XR Glasses**  
**Best Video Smart Glasses**

[Jump To Details ↓](#) **\$459.00** at Viture



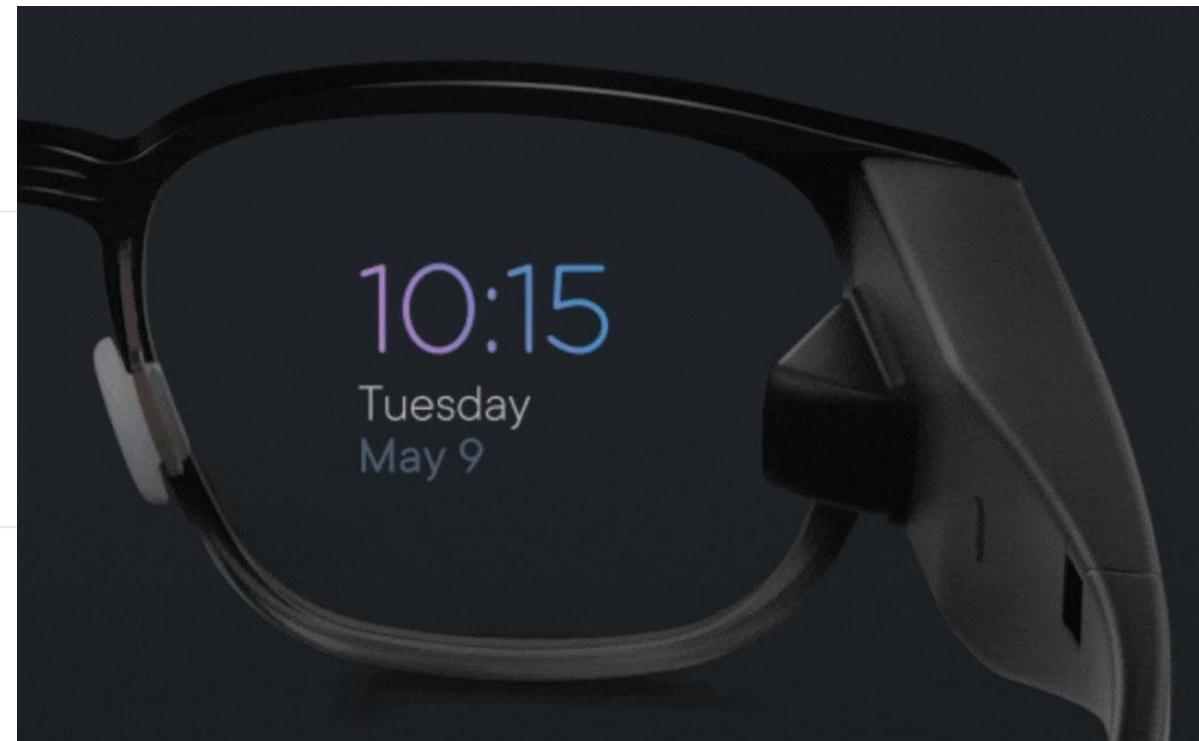
**Rokid Max**  
**Widest Field of View**

[Jump To Details ↓](#) **\$399.00** at Amazon



**Ray-Ban Meta Smart Glasses**  
**Best Social Media Camera Glasses**

[Jump To Details ↓](#) **\$279.99** at Amazon  
**\$329.00 Save \$49.01**



**XReal Air 2**  
**Best Stealthy AR Glasses**

[Jump To Details ↓](#) **\$399.00** at Amazon



**Amazon Echo Frames (3rd Gen)**  
**Best Audio Glasses for Alexa Users**

[Jump To Details ↓](#) **\$249.99** at Amazon  
**\$269.99 Save \$20.00**

## Meta Orion hands-on: if this is a prototype the finished product is going to be incredible

The live demo raised eyebrows for its build, image quality, eye and gesture tracking, and smart Meta AI integration.

1 month ago



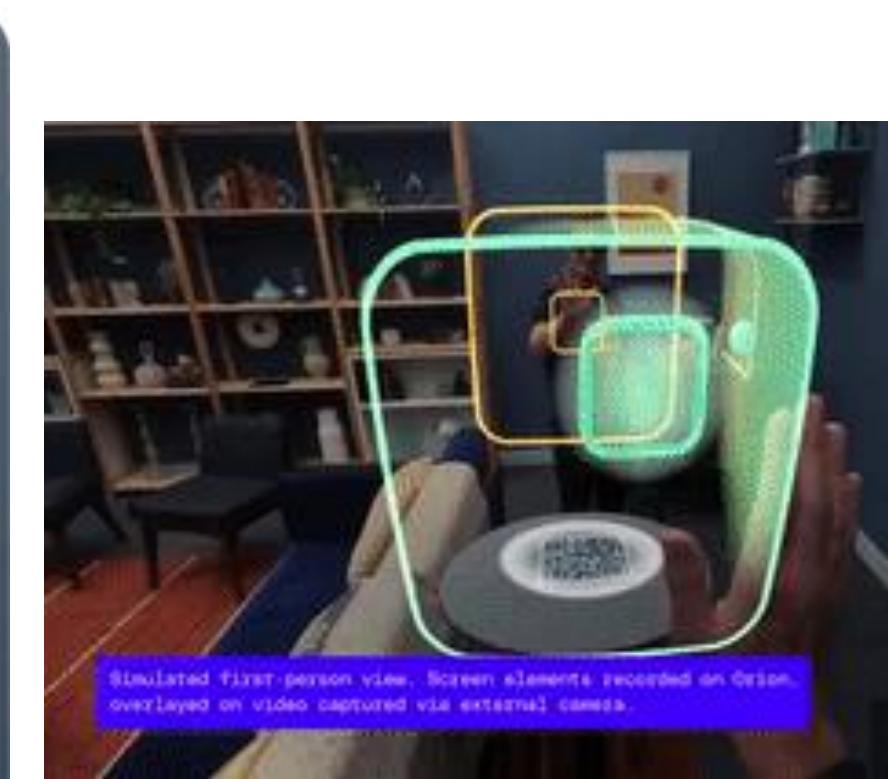
# Meta Orion hands-on: if this is a prototype the finished product is going to be incredible

Features

By [Lance Ulanoff](#) published 11 October 2024

Living up to the the AR hype







**Viture Pro XR Glasses**  
**Best Video Smart Glasses**

[Jump To Details ↓](#)

**\$459.00** at Viture



**Rokid Max**  
**Widest Field of View**

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**Best Audio Glasses for Alexa Users**

[Jump To Details ↓](#)

**\$249.99** at Amazon  
**\$269.99 Save \$20.00**



***Not to be confused with  
'Smart Glasses'***

REVIEWS

# The Ray-Ban Meta smart glasses actually make the future look cool

While Meta hasn't reinvented the category, it's nailed the execution. But culturally, is the timing right for smart glasses?



Ray-Ban

<https://www.ray-ban.com>

⋮

## Meta smart glasses | Ray-Ban® USA

Discover **Ray-Ban® Meta**, a new collection of smart glasses. Explore all the features, including camera, audio, and performance.

[Discover Ray-Ban](#) · [Ray-Ban® Official site ASEAN](#) · [META SKYLER Sunglasses](#) in...



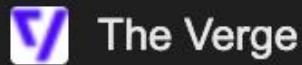
Meta

<https://about.fb.com>

⋮

## Introducing the New Ray-Ban | Meta Smart Glasses

27 Sept 2023 — **Ray-Ban Meta** smart glasses let you snap a photo or video clip from your unique point of view — allowing you to not only relive the moment, but ...



## College students used Meta's smart glasses to dox people in real time

Two Harvard students have created a demo of how the Ray-Ban Meta smart glasses, LLMs, and public databases can be used to instantly doxx...

2 Oct 2024



## How 2 Students Used The Meta Ray-Bans To Access Personal Information

An investigation by two Harvard students went viral Friday as they demonstrated how they used Meta's Ray-Ban smart glasses to access the personal information...

4 Oct 2024



[Sign In](#)

# Meta confirms it may train its AI on any image you ask Ray-Ban Meta AI to analyze

Maxwell Zeff — 1:58 PM PDT · October 2, 2024



① [www.forbes.com/sites/briansolomon/2014/03/25/facebook-buys-oculus-virtual-reality-gam...](http://www.forbes.com/sites/briansolomon/2014/03/25/facebook-buys-oculus-virtual-reality-gam...) ☆

MAR 25, 2014 @ 05:43 PM

77,392 VIEWS

The Little Black Book of Billionaire Secrets

# Facebook Buys Oculus, Virtual Reality Gaming Startup, For \$2 Billion



VIRTUAL REALITY

# The Weirdest Thing at Google I/O Was This Cardboard Virtual Reality Box

Jared Newman

Jun 26, 2014



MashableAsia ▾

VIDEO ENTERTAINMENT CULTURE TECH SCIENCE BUSINESS SOCIAL GOOD MORE ▾

## Google Cardboard Was the Ultimate WTF Moment of Google I/O

# Google's Cardboard turns your Android device into a VR headset

by [Josh Lowensohn](#) · [@Josh](#) · Jun 25, 2014, 2:55p

103  
COMMENTS

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[p](#) PIN



# The First Wave (1980's – 90's)



NASA 1989



VPL 1990's



Virtuality 1990's

# VR Second Wave (2010 - )

- **Palmer Luckey**
  - HMD hacker
  - Mixed Reality Lab (MxR) intern
- **Oculus Rift (2011 - )**
  - 2012 - \$2.4 million kickstarter
  - 2014 - \$2B acquisition FaceBook
  - \$350 USD, 110° FOV





oculus



VIVE



Pico



π



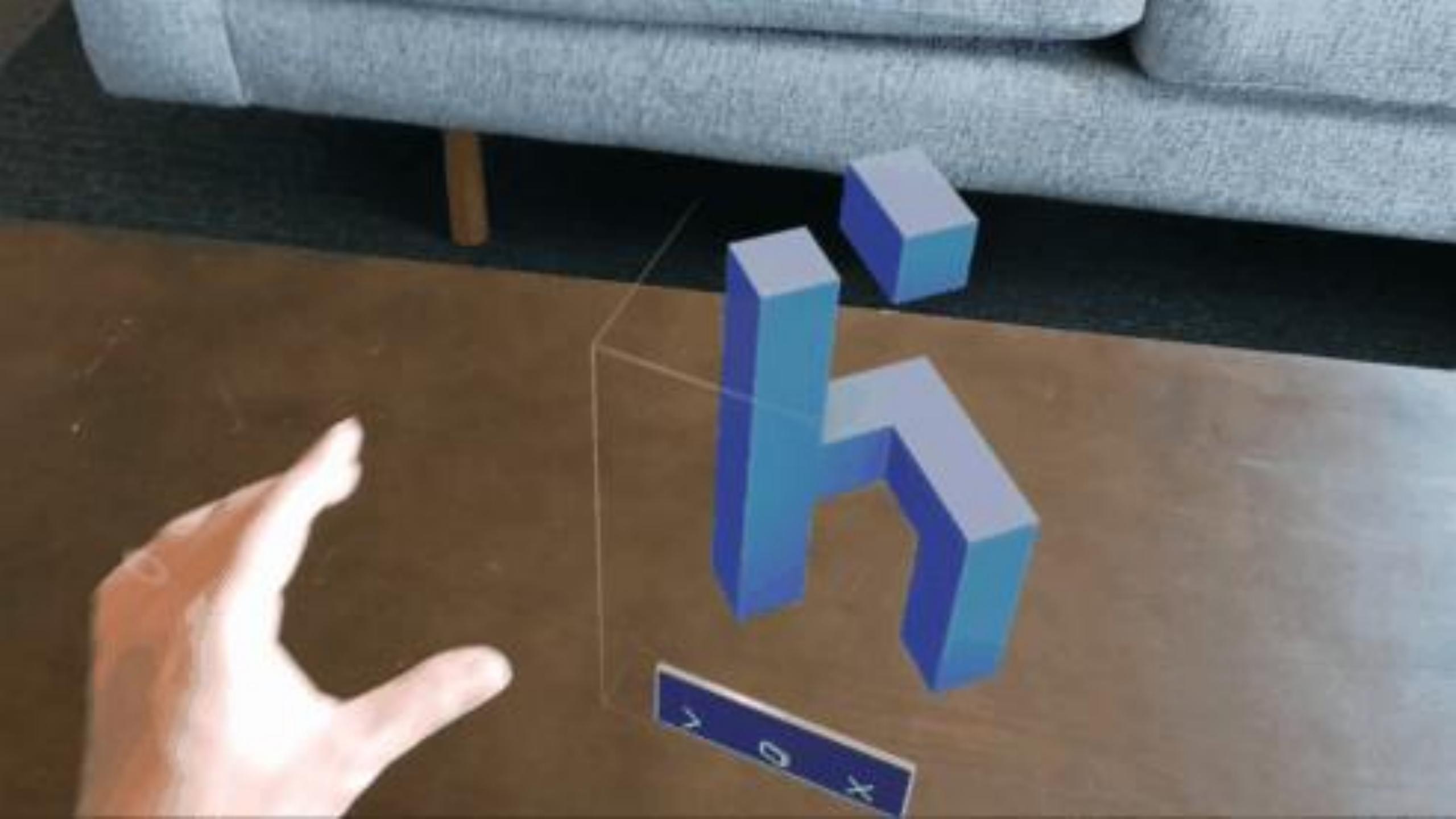
hp

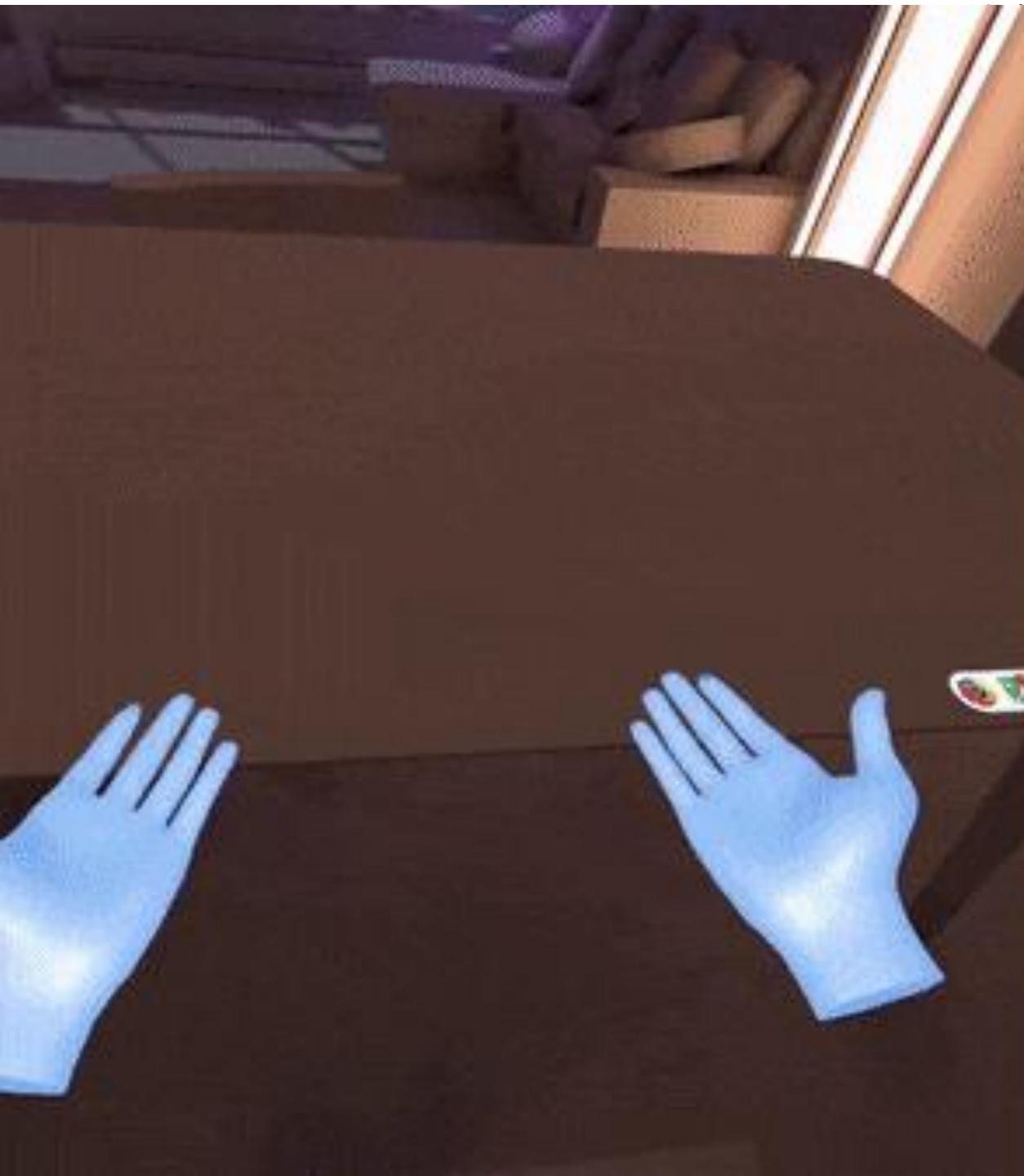




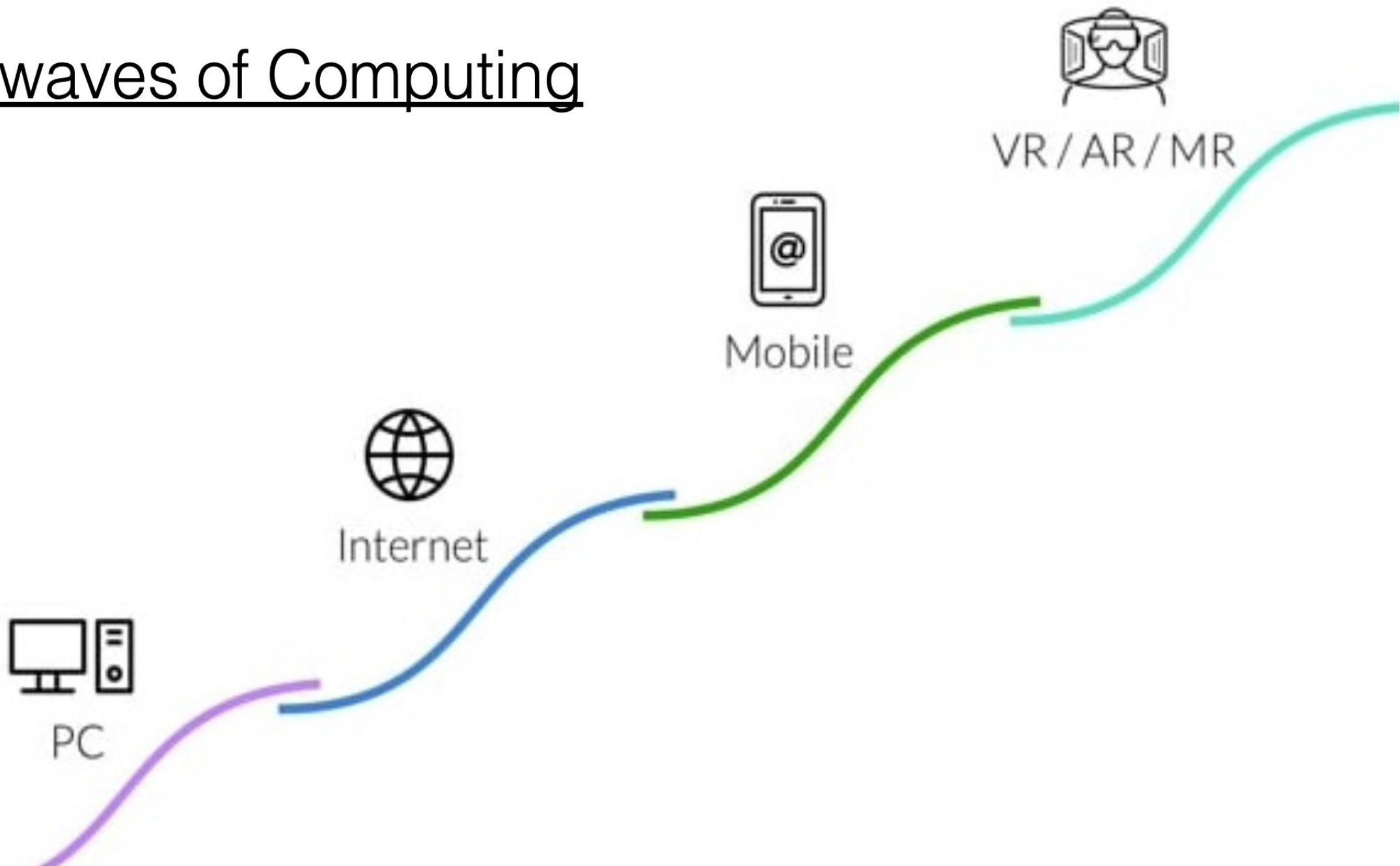
Give it a try!







# 4 waves of Computing





# Have we passed the peak of the smartphone era?

The smartphone boom has died down a bit, as market saturation and a lack of real innovation have led to declining sales for the past few years.



18 Aug 2021

◆ AI Overview

**Yes, the smartphone era has likely passed its peak:** [🔗](#)

## Declining shipments

In 2016, smartphone shipments reached a peak of 1.47 billion units, but in 2022 they dropped to 1.17 billion, a 20% decline. [🔗](#)

## Market saturation

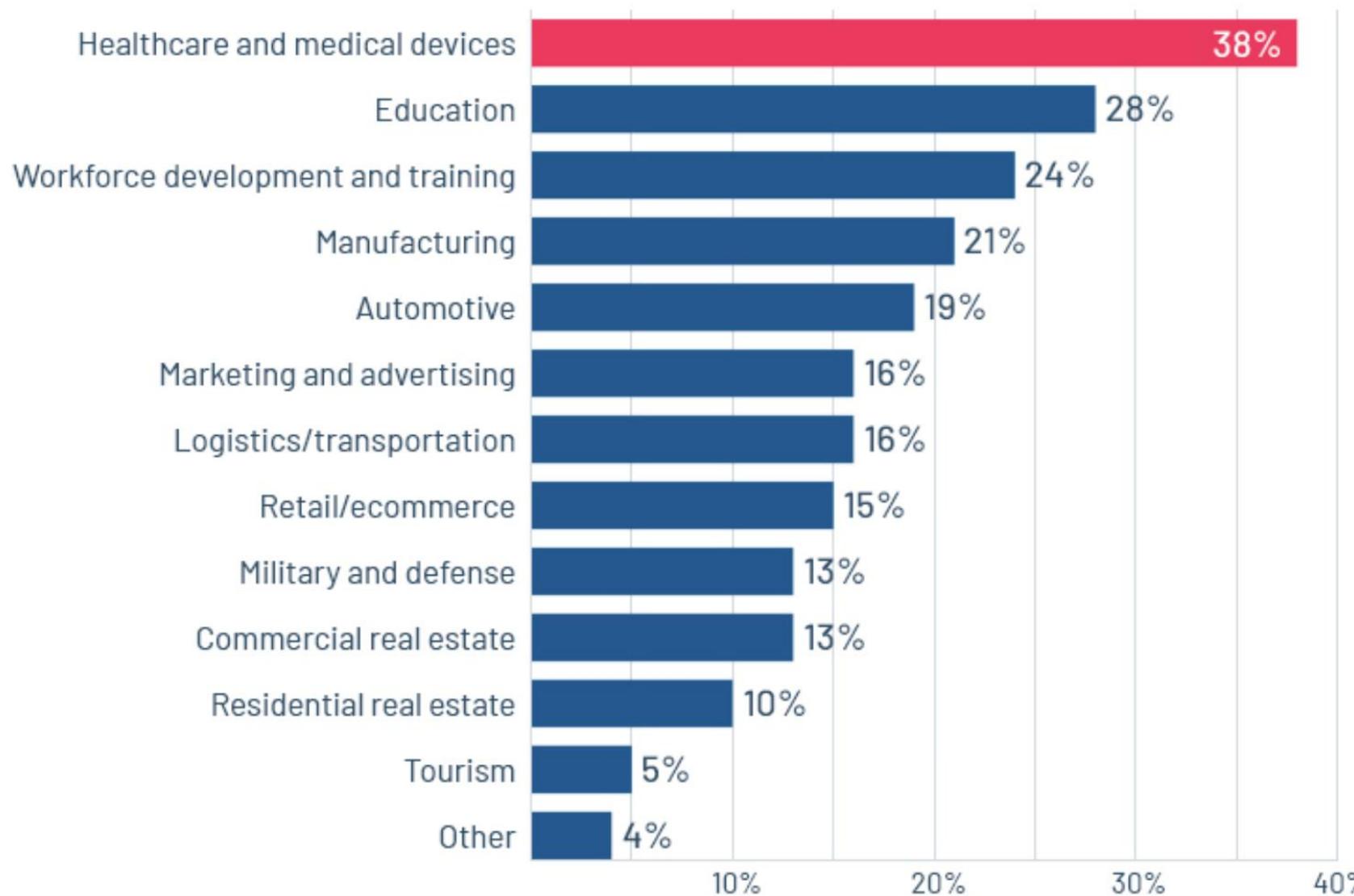
The smartphone market has become saturated, and a lack of innovation has led to declining sales. [🔗](#)

## Maturing market

The smartphone market is maturing, with average selling prices and market value remaining higher than before the pandemic. [🔗](#)

# Industries Expected to Face the Most Disruption by Immersive Technologies

## Besides Gaming and Entertainment



# Apple is almost ready to sell the Vision Pro outside the US



*The Vision Pro could be available in some international regions shortly after Apple's WWDC event next month. Photo by Amelia Holowaty Kralas / The Verge*

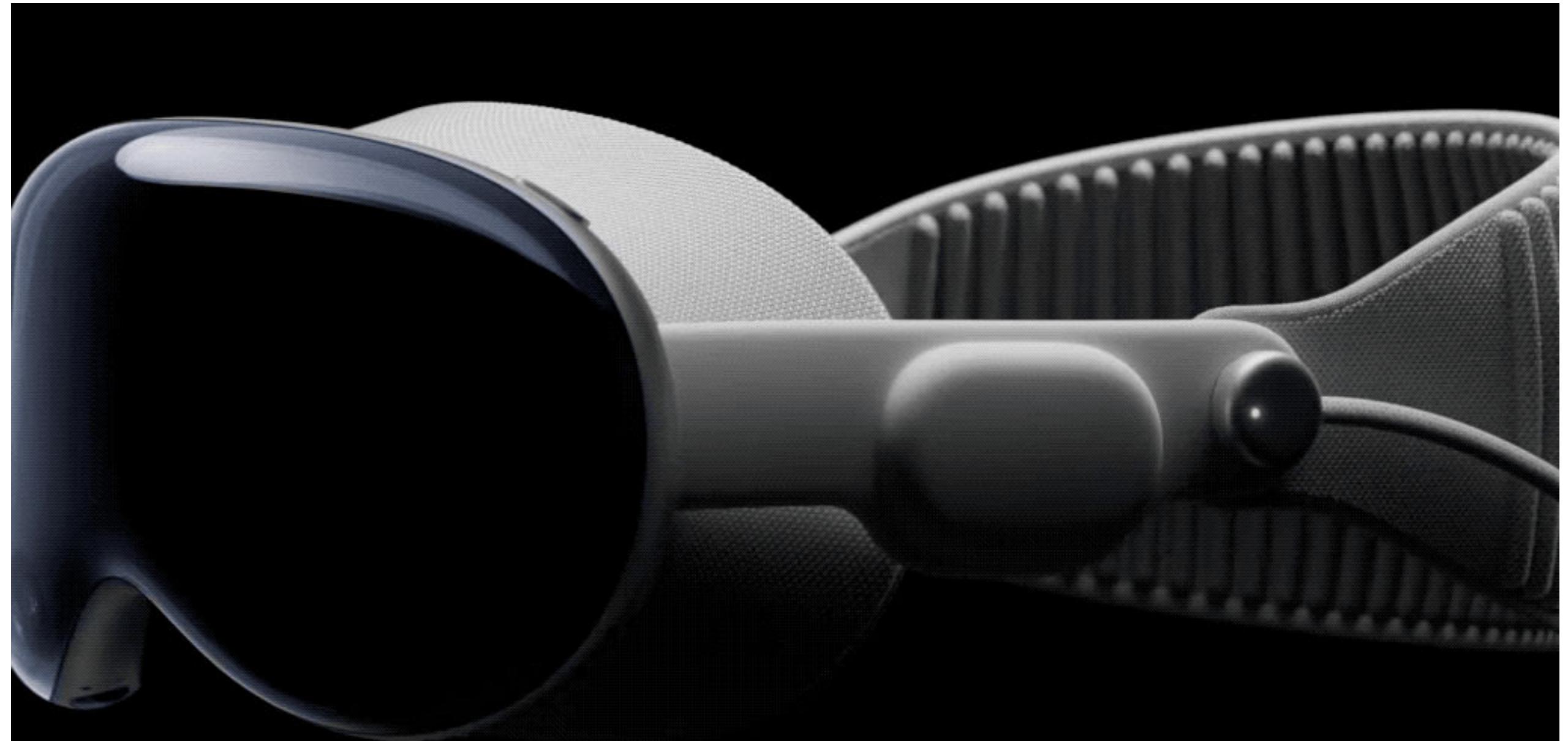
/ The company is reportedly training staffers from countries like China, Japan, and Germany on how to demo the device to customers.

By [Jess Weatherbed](#), a news writer focused on creative industries, computing, and internet culture. Jess started her career at TechRadar, covering news and hardware reviews.

May 14, 2024, 1:45 AM GMT+8

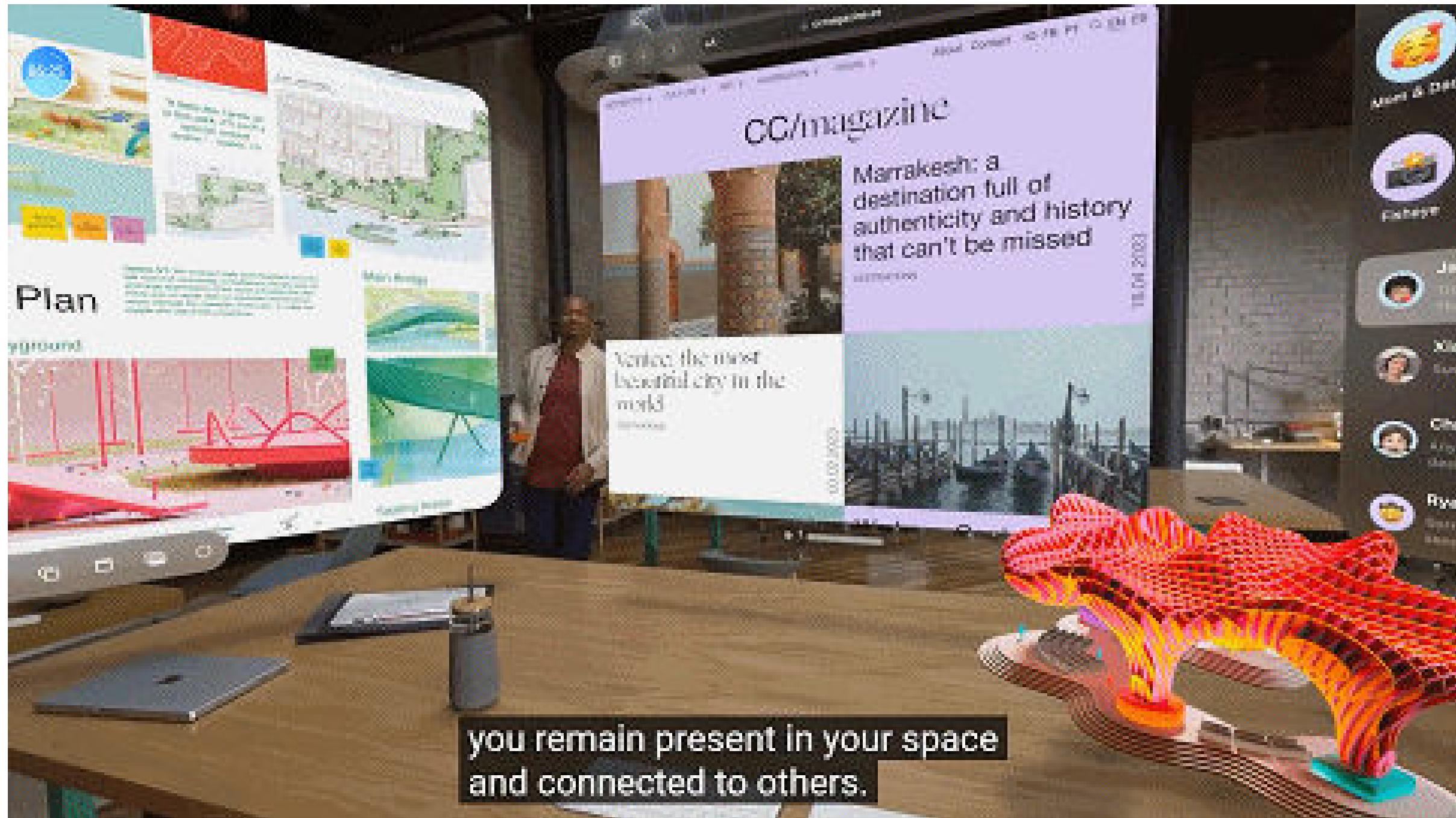


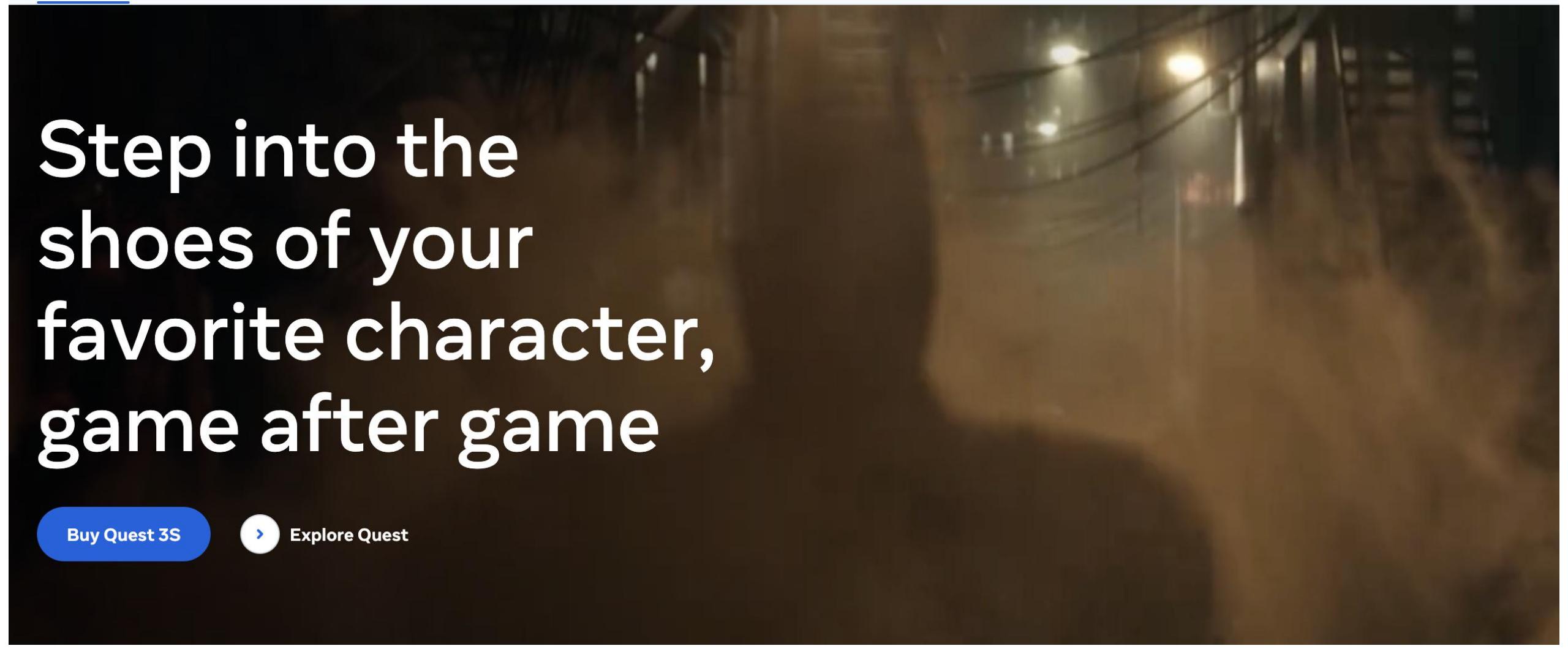
Comments (7 New)



Apple released the Vision Pro to redefine computing with spatial computing, which blends digital content with the physical world. Apple's goal was to create a new computing platform that would transform the way people work, connect, and enjoy entertainment.





 Gaming Entertainment Social Experiences Fitness & Wellness Learning & Productivity Family

# Step into the shoes of your favorite character, game after game

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[+ APPLE](#) [+ NEWS](#) [+ TECH](#)

# Apple's Vision Pro headset will turn you into a digital avatar when FaceTiming



Image: Apple

/ The Vision Pro headset will use a 'neural network' to scan your face and create a hyperrealistic avatar.

by [+ Emma Roth](#)

Jun 6, 2023, 6:16 AM GMT+8



4 Comments (All New)



# Facebook changes company name to Meta

PUBLISHED THU, OCT 28 2021 2:18 PM EDT | UPDATED FRI, OCT 29 2021 8:56 AM EDT

## Metaverse

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From Wikipedia, the free encyclopedia

In [futurism](#) and [science fiction](#), the **metaverse** is a hypothetical iteration of the [Internet](#) as a single, universal and immersive [virtual world](#) that is facilitated by the use of [virtual reality](#) (VR) and [augmented reality](#) (AR) headsets.<sup>[1][2]</sup> In colloquial use, a metaverse is a network of 3D [virtual worlds](#) focused on social connection.<sup>[2][3][4]</sup>

# Facebook almost missed the mobile revolution. It can't afford to miss the next big thing.

The social network you love — or hate — needs a radical reboot.

By **Kurt Wagner** | Apr 29, 2019, 6:00am EDT



dowjones.com

<https://www.dowjones.com/resources/blog/facebook/> :

## Facebook Bets that Fortune Favors the Virtual with Metaverse

24 Feb 2022 — Headlines erupted across the media landscape earlier this month after Facebook parent Meta Platforms, Inc. lost more than \$230 billion in ...



Financial Times

<https://www.ft.com/.../social-media/technology> :

## Facebook bets on virtual reality 'metaverse'

29 Jul 2021 — “One of the reasons why we're investing so much in augmented and virtual reality is mobile phones kind of came around at the same time as ...

## Is the Metaverse Really the Next Big Thing?

An 80-minute video rolling out his company's vision of "the metaverse," which Mr. Zuckerberg believes is the next paradigm shift in computing.

9 Dec 2021

 CNBC

## South Korea is betting on the metaverse — and it could provide a blueprint for others

The shape that the metaverse will take is still unknown, but South Korea is betting on the fledgling industry as the next big thing.

30 May 2022

## Satya Nadella & the Metaverse: Microsoft CEO on 'Next Wave of Internet'

Microsoft CEO, Satya Nadella, shares his perspectives on how the Metaverse will "digitize people, places, and things."

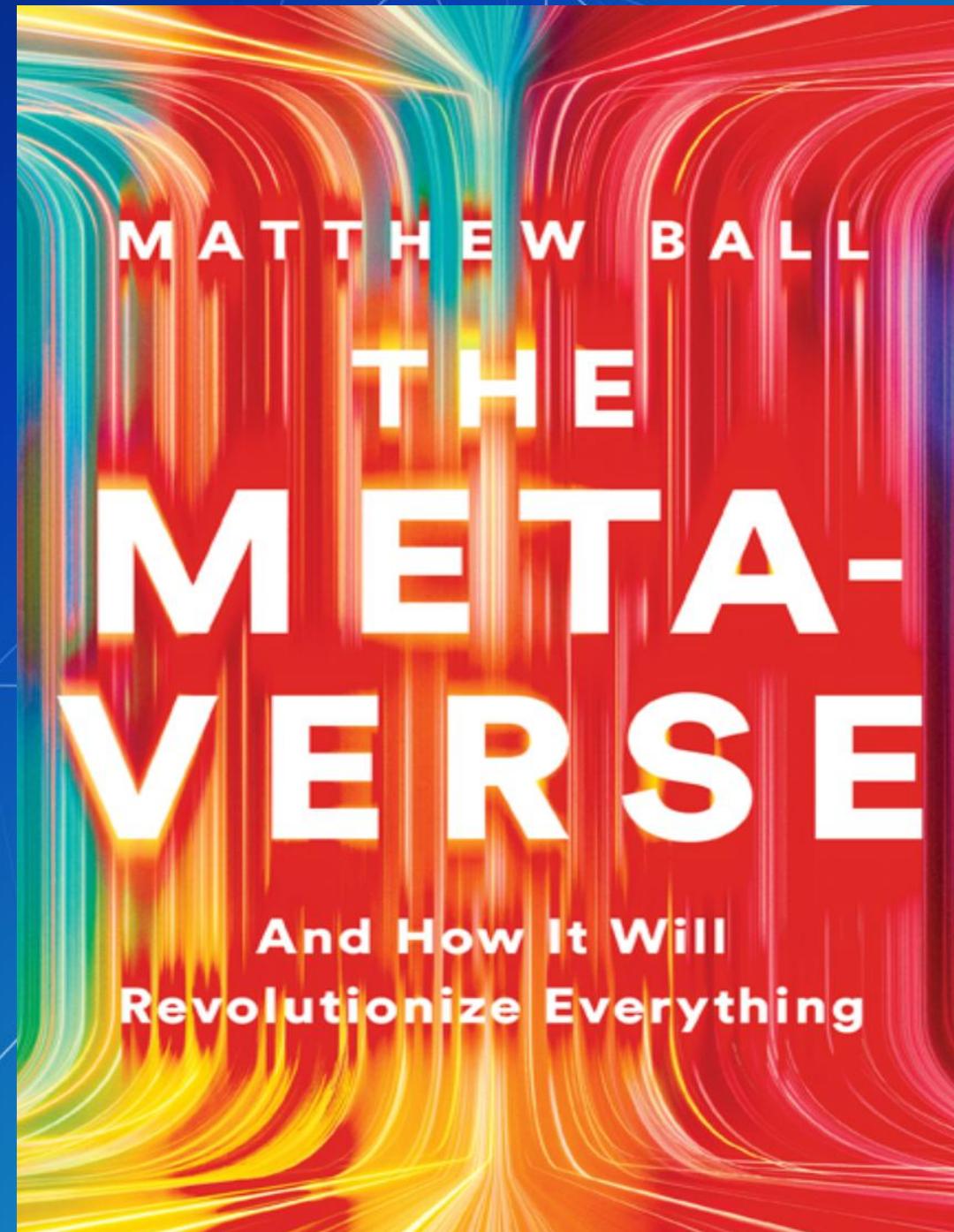
1 Feb 2022

 The Washington Post

## What is the 'metaverse'? Facebook says it's the future of the Internet.

The 2018 sci-fi film "Ready Player One" offers a glimpse of what many technology companies prophesy is the Internet's next big thing.

30 Aug 2021



**The metaverse is a 3D elevation of the online world, which spans augmented reality – unseen virtual simulations in the world around us – as well as much of consumer leisure and socialising.** 22 hours ago

<https://www.theguardian.com/technology/2024/jul/10/exit-the-internet-enter-the-metaverse> ::

## Exit the internet, enter the metaverse – your online future is in 3D



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EMERGING TECHNOLOGIES

# Spatial computing: Why the future of the internet is 3D

May 10, 2024

<https://www.weforum.org/stories/2024/05/spatial-computing-future-internet-3d-metaverse-radio-davos/>

## Lego, Disney and a big bang: Fortnite is quickly becoming the world's first metaverse.

After a string of failed attempts, the metaverse may finally get off the ground thanks to the hit video game.

3 Mar 2024



# Travis Scott's first Fortnite concert was surreal and spectacular

*Sicko mode*

By [Andrew Webster](#) | Apr 23, 2020, 8:17pm EDT

Travis Scott's record-breaking virtual concert in *Fortnite* reportedly earned significantly more than his average in-person show.

The nine-minute digital concert, which was held in April, grossed the rapper roughly \$20million including merchandise sales, according to a new [Forbes](#) report. In comparison, Scott's four-month-long, 56-stop Astroworld tour from 2018 to 2019 [garnered approximately \\$53.5million](#), or roughly just under \$1million per show.

# Present/Future

bermudaibae ✨  
Starbucks



... lilmiquela ✨  
Los Angeles, California



imma.gram  
江ノ島海岸



The Rise of Virtual Influencers

**WEAR CLOTHES THAT DONT' EXIST**

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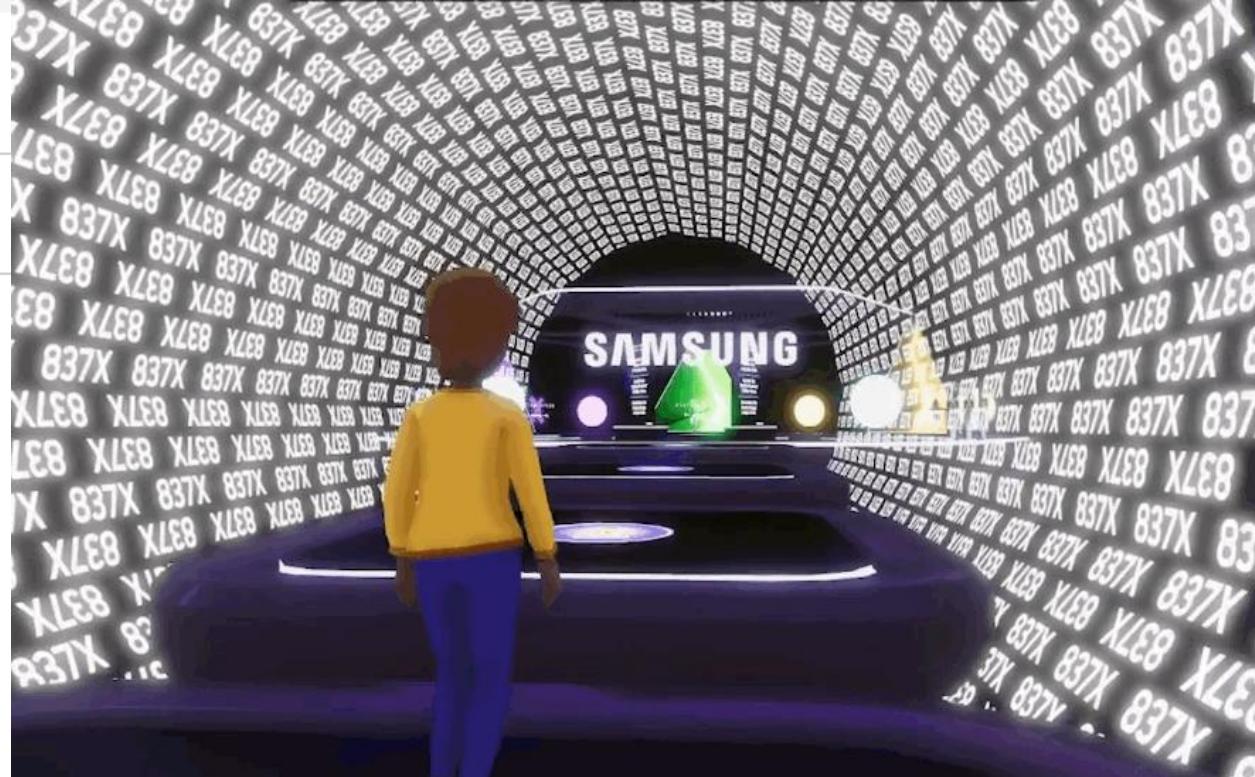


November 25, 2021 · 12:40 AM GMT+8

Last Updated 7 months ago

Disrupted

# Virtual real estate plot sells for record \$2.4 million



The New York Times

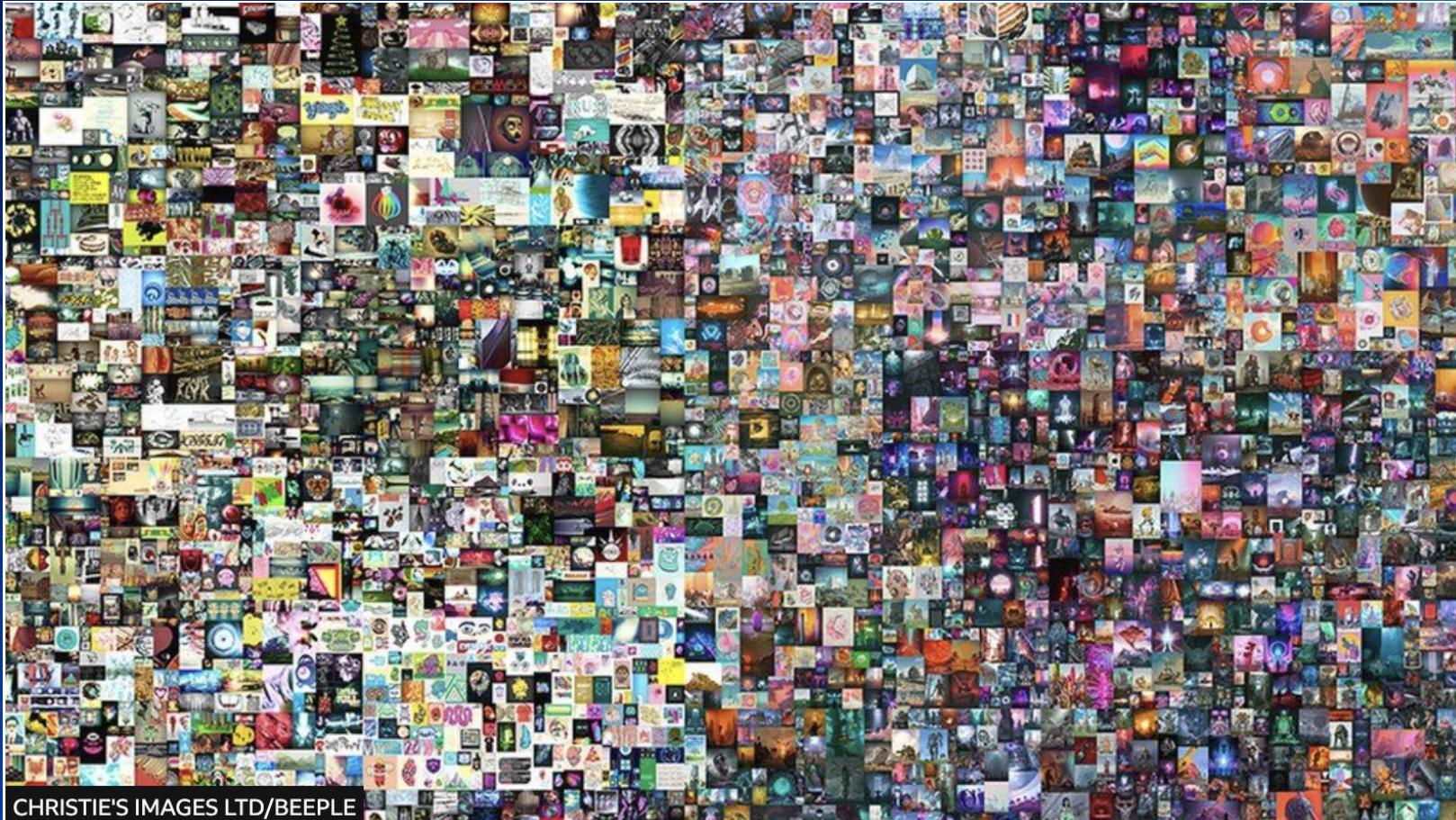
## Opinion | What Are You Paying for When You Buy a GIF for \$25,000? (Published 2021)

The transaction is an example of a thrilling new path for ownership in a digital world that allows creators to sell things directly with no intermediaries, or...

24 Mar 2021

## JPG File Sells for \$69 Million, as 'NFT Mania' Gathers Pace

25 Mar 2021 — After a flurry of more than 180 bids in the final hour, a JPG file made by Mike Winkelmann, the digital artist known as **Beeple**, was sold on ...



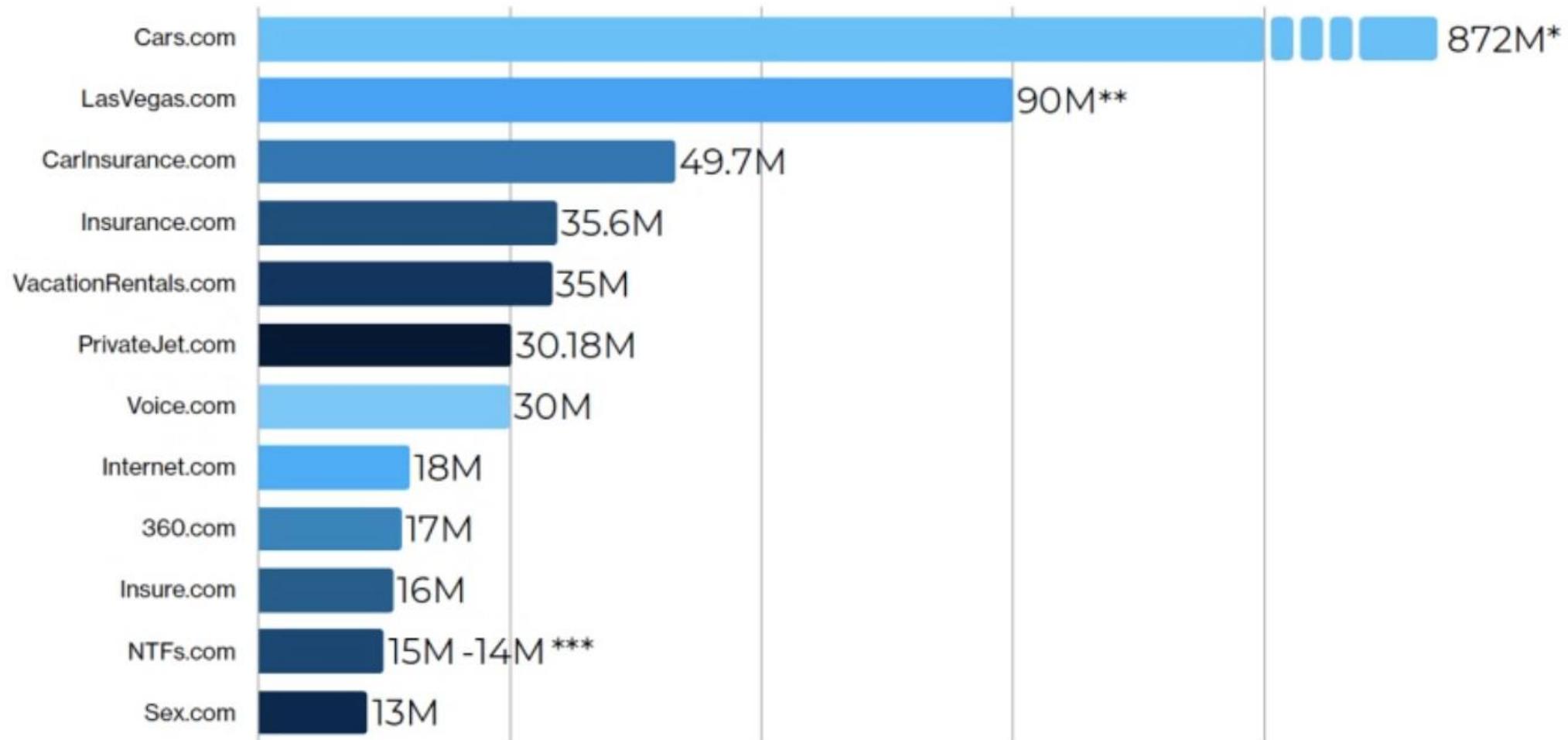
**What  
has  
changed?!**



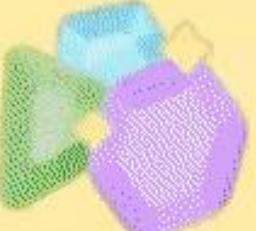
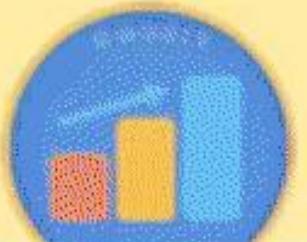
**What  
hasn't?!**

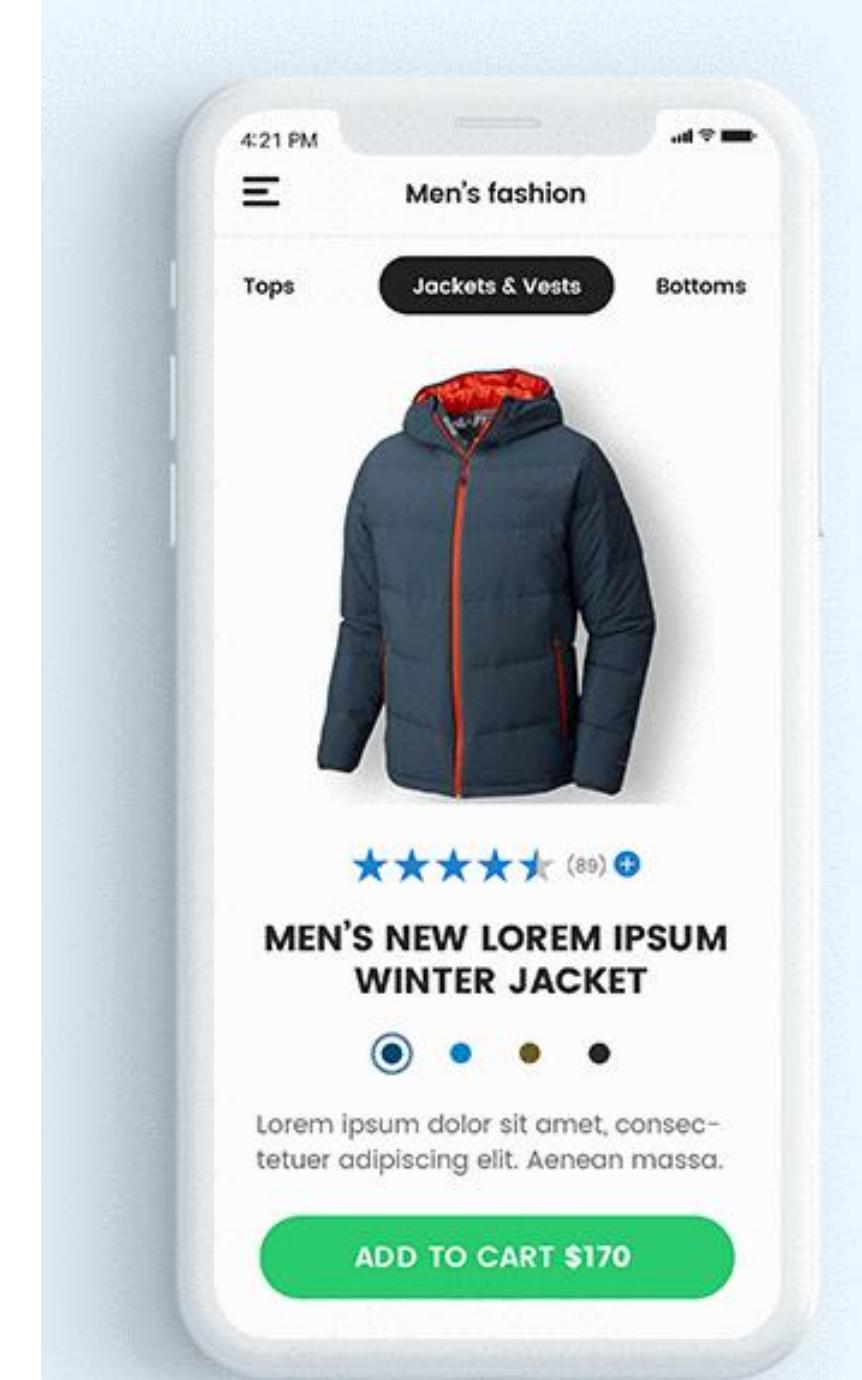
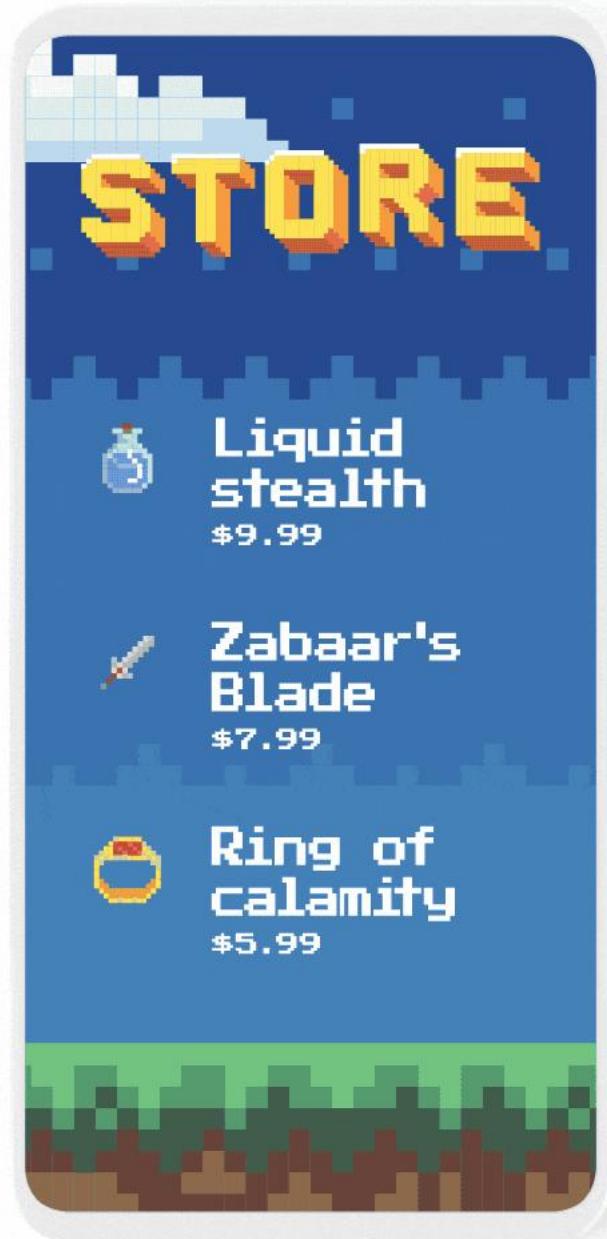
What much is *internet*.com?

# 10 Of The Most Expensive Domain Names Ever Sold



Waiting for your turn

 **STORE****Gem pass****Coin x2****EXP x2**



*What if...*

*You could actually  
own parts of the internet?*

# What is Web3 and how could it change the internet?

Mar 2, 2023

Recent interest in metaverse development is influenced by [Web3](#), a concept for a decentralized iteration of the internet, in which users can (somehow) retain ownership of their data. Its blockchain-based infrastructure would usher in the era of the “token economy”, say experts.



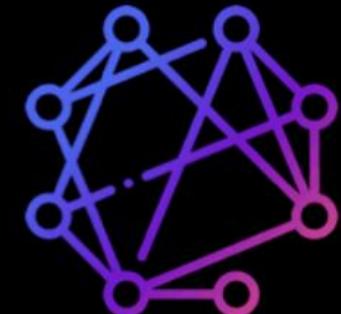
Web1

Static info publications,  
subscriptions, and  
linking via URLs



Web2

Social exchanges  
among users on social  
media platforms



Web3

Decentralized data  
transactions between  
digital wallets on  
blockchains

## Web 1.0

Username

Password

## Web 2.0

Sign in with Google



Sign in with Facebook



Sign in with Twitter



## web3

connect wallet

## INFORMATION ECONOMY



## PLATFORM ECONOMY



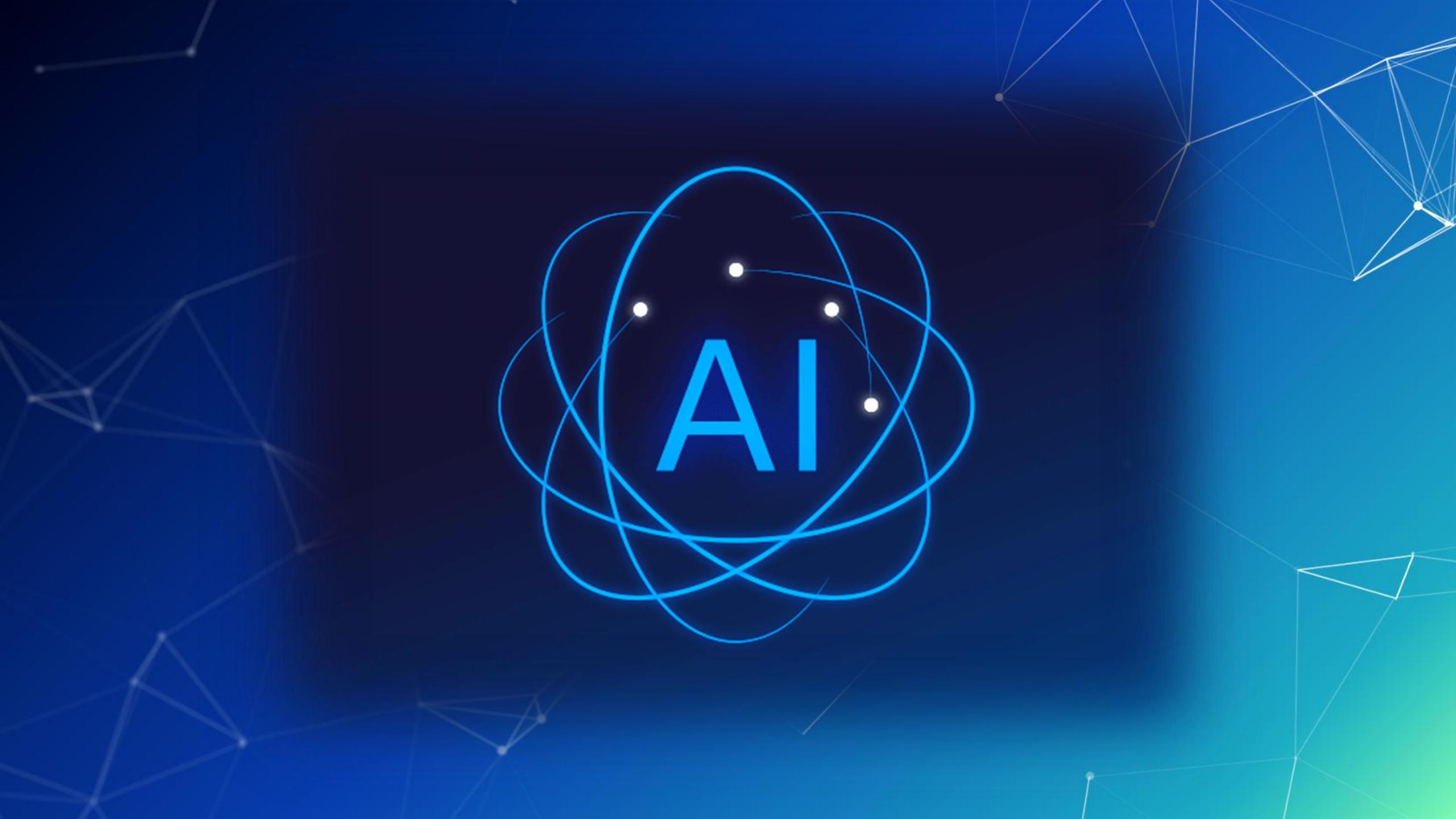
## TOKEN ECONOMY



web1: read

web2: read / write

web3: read / write / own

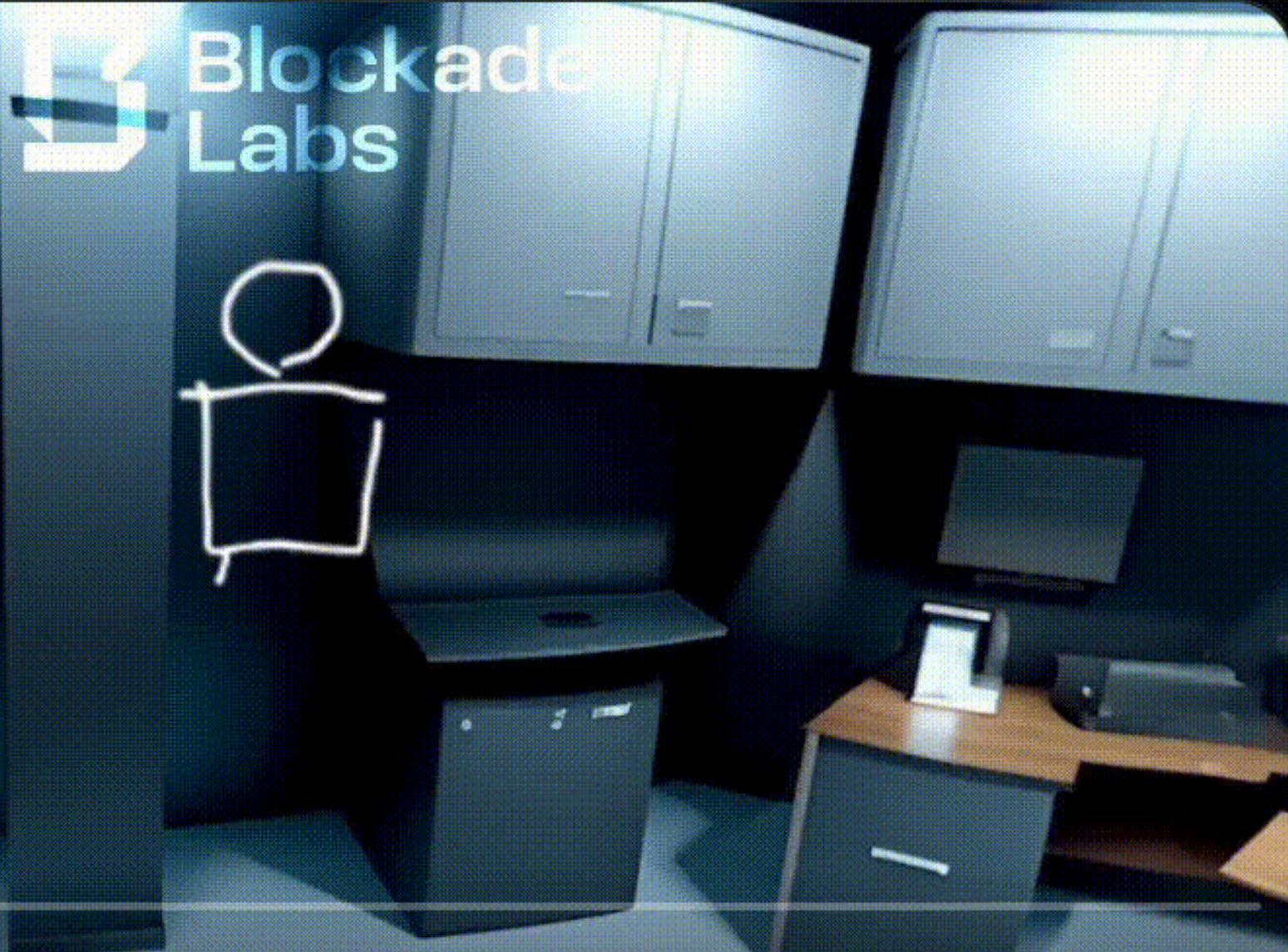


AI

Generate →



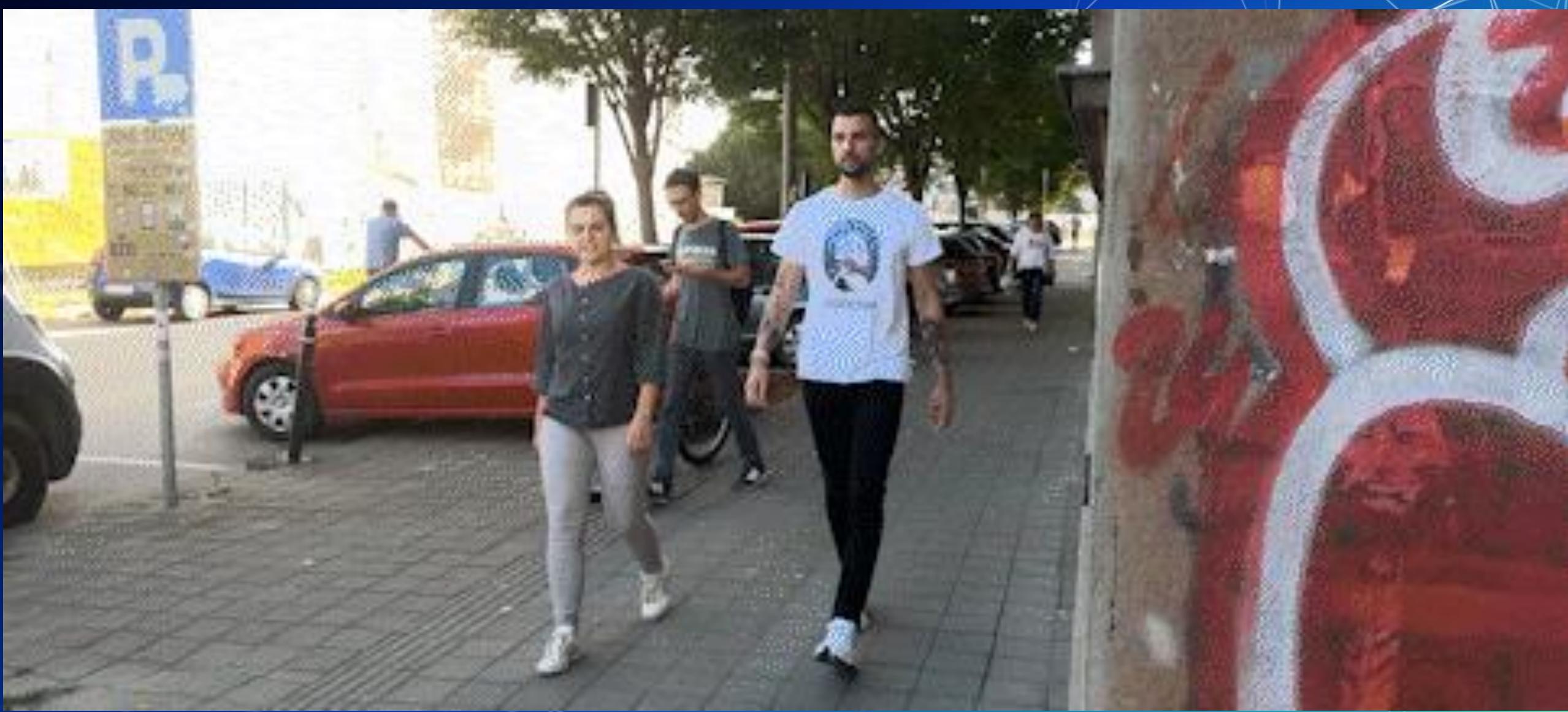
Blockade  
Labs

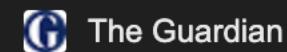


39.1K views

0:00 / 0:56







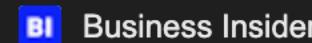
## A moment's silence, please, for the death of Mark Zuckerberg's metaverse

Meta sank tens of billions into its CEO's virtual reality dream, but what will he do next?

13 May 2023



METAVERSE  
IS  
DEAD



## RIP Metaverse, we hardly knew ye

The Metaverse, the once-buzzy technology that promised to allow users to hang out awkwardly in a disorientating video-game-like world, has died after being...

8 May 2023



## Is the metaverse dead or is it just under construction?

Weren't we all supposed to be donning goggles and meeting up in virtual cocktail bars in an augmented reality parallel world by now?

10 Jul 2023

# Timeline

- **Web 1.0:** 1991 to 2004
- **Web 2.0:** 2004 to present
- **Web 3.0:** Currently being argued on Twitter X

## EMERGING TECHNOLOGIES

# Web3: The hype and how it can transform the internet

Feb 1, 2022

- The dominance of big tech over internet use and its control over personal data has led calls for the net's decentralization.
- The third iteration of the internet – Web3 – will be defined by open-source technology, utilizing blockchain technology to be trustless and permissionless.
- Web3 is still in its infancy and there are still large questions to address.

Metaverse

Web3



3D Internet

Decentralised  
Internet

The background of the slide features a complex, abstract network structure. It consists of numerous small, semi-transparent white dots of varying sizes scattered across a dark blue gradient background. These dots are connected by a web of thin, white, translucent lines, forming a dense, organic pattern that suggests a global or interconnected system. The overall effect is one of depth and complexity, with the network appearing to float in space.

# What is the Next Internet?!